James S. Albus

BRAINS, BEHAVIOR, ROBOTICS

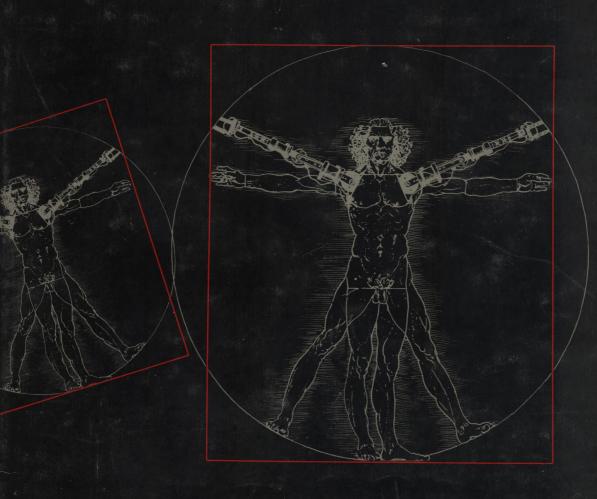


TABLE OF CONTENTS

G1 4 1	Mind and Matter	1
Chapter 1	The Shopping Center Problem	
	The Snopping Center Problem	
		15
Chapter 2	The Basic Elements of the Brain	13
	Neurons	
	Dendrites	
	Axons	
	Synapses	
	Membrane Potential	
	The Action Potential	
		35
Chapter 3	Sensory Input	33
Chapter	Touch	
	I Consiste Nerve Energies	
	Vision Vicensely Carly Dark of the Archaells (2009)	
	Vision The Retina Color Vision	
	Color Vision	
	Higher Level Processing	
	Taste and Smell Sensory Processing	
	Sensory Processing	
Chapter 4	The Central Nervous System	65
Chapter 4	The Spinal Cord	
	The Stretch Defley	
	Spinal Tracts	
	The Brain Stem	
	The Medulla	
	The Reticular Formation	
	The Midbrain	
	Red Nucleus	
	The Thalamus	
	The Forebrain	
	The Basal Ganglia The Cerebral Cortex	
	The Desistal Lobo	
	The Parietal Lobe The Occipital Lobe	
	The Occipital Lobe The Temporal Lobe	
	The Limbic Lobe	
	Prospects for Modeling the Brain	
	Prospects for woodening the brain	

Chapter 5	Hierarchical Goal-Directed Behavior Vectors States and Trajectories Functions and Operators Goal-Seeking Control Systems Hierarchical Control Intentional or Purposive Behavior Goal-Directed Behavior Obtaining Successful Performance Alternative Trajectories The Sensory-Processing Hierarchy	10
	The Use of Context Expectations and Predictions Internal World Models Summary	
Chapter 6	A Neurological Model The Cerebellar Model Arithmetic Computer (CMAC) The S → M Mapping	139
	The M → A Mapping The A → p Mapping Data Storage in CMAC Memory Size Requirements in CMAC Generalization in the CMAC Memory The Learning of Behavior CMAC as a Computer Conditional Branching Finite-State Automata Computing Integrals IF/THEN Productions	
Chapter 7	Modeling the Higher Functions Triune Brain Hypothesis Motor-Generating Hierarchies in the Brain Sensory-Processing Hierarchies in the Brain Cross-coupling Loops and Rhythms Locked Loops and Understanding Rhythm and Harmony The Origin of Language Writing Speech Storytelling Primitive Human Speech Mechanisms of Choice Emotions Will Origins of Will and Emotion Belief and Faith Acting, Observing, and Imagining	181

	Planning Daydreaming and Fantasizing Creativity	
Chapter 8	Robots The Frankenstein Motif Robot Reality Industrial Robots Robot Senses Robot Assembly Sensory Interaction Conclusions	229
Chapter 9	Hierarchical Robot-Control Systems Programming a Hierarchical Control System The State-Machine Hierarchy The Sensory Hierarchy Use of the World Model Software Design CMAC Control Systems A Microcomputer Network Implementation Single Computer Implementation Future Developments	261
Chapter 10	Artificial Intelligence Planning and Problem Solving Production Systems Language Understanding Can Machines Understand?	281
Chapter 11	Future Applications Future Robot Cost Trends Robots in Construction Trades Future Research Problems Household Robots Robots in Energy, the Oceans, and Space	301
Chapter 12	Economic, Social, and Political Implications Barriers to a Robot Labor Force Potential Solutions Capital Requirements	327

Acting—The Task Execution Mode
Observing—The Sensory Analysis Mode
Attention

Imagining—The Free-Running Mode

Opportunities for the Future

341

349

Chapter i

D. C.	. noimenA	
References	imagining - The Free Renging Mass	
Index		
	federal Worse to be deducted at dodo's isresobat	
	for the factor was a letter of granding specifically of the control of the contro	